



Zsolt Korai

zsolt.korai@gmail.com

<http://koraix.com/>

+3547875520

Zsolt Korai is a visual artist with various skills in digital and electronic design and programming, including realtime generative graphics, animation, projections, live interaction, custom electronics and 3D printing. Throughout the years he has been working with leading theatre and dance companies and music performers both in independent and commercial projects in Hungary, touring with various performances to cities like Berlin, Prague, Munich or New Jersey, while participating in the work of Hungarian Telekom's innovation laboratory Kitchen Budapest, and teaching programming in a number of institutions. He moved to Iceland in the autumn of 2014.

Born in 1985 in Tatabánya, Hungary.
Currently living in Reykjavík, Iceland.

Skills:

VVVV, interactive installation, mapping, projection, Sony softwares, Adobe softwares, Fusion, Max-MSP, DMX control, Invent, Inventor, 3D printing, 3D printer building, Eagle, PCB design, SMD soldering, electronics, animation, traditional graphical procedures (etching, engraving, lithography), drawing, painting, illustration.

Studies:

2004-2010 **Moholy-Nagy University of Art and Design** (Budapest) MSC of Animation Director
2008 autumn: Three-month Erasmus Scholarship in Brussels – **École de Recherche Graphique**

Languages:

English (working knowledge)
Hungarian (mother tongue)

Teaching experience:

Visual programming course – **BKF University of Applied Sciences Budapest** 2010, 2014
VVVV course with David Morasz at Av Open Studio 2013
Physical programming course – **Moholy-Nagy University of Art and Design** 2011

Books:

Generative Imaging Textbook and video tutorials for **BKF University of Applied Sciences Budapest** in English and Hungarian at 2014. (The Generative Imaging curriculum's main subject is the graphic programming language called VVVV.)

Job:

2008-2014 (with some breaks) Researcher at **Kitchen Budapest**

Selected works

Projects in Iceland

EYLAND – BECAUSE THE NIGHT Show at RFF 2015

15x4m interactive catwalk with 2x20m wall projection for music, 2015

Aurora installation – RP Media/Icelandair Mid-Atlantic

Leapmotion and Windows tablet PC controlled realtime Aurora drawing projection, 2015

Exhibition, installation

The Great Church of Debrecen, interactive historical exhibition with E8 labor

Softwares and electronics (Kinect-based floor projection, leap controlled book pager and object display in 3D, 3D architectural display for tablet with gyro, digital guestbook, etc.), 2015 spring

TAKTUS

Mapping installation for the glass artist Dóra Varga, 2014

TOA Berlin installation with Kitchen Budapest

Kinect-controlled Toa Logo mapping at Berlin, 2013

Between Historical Traumas travelling exhibition with E8 labor

Kinect-based floor projection, 2013

Christmas interactive mapping for Hungarian Telekom with Kitchen Budapest

Interactive mapping, with Dávid Mórász, 2012

Expo Real 2012 Budapest Stand with Kitchen Budapest

Kinect-based wide screen with animation and interactive menu (3 projectors), 2012

Paint Up! 2012 With Bordos Artworks

Closing animation, and a Kinect-controlled interactive mapping, 2012

Display II > for Goethe Institut Budapest

Kinect-controlled music installation with László Kiss and Kibu, 2012

Prague Quadrennial – Memorial Exhibition of Mihály W. Bodza

Projection software, animation, 2011 **Gold Prize**

Music Videos/Performances

Marge - Stronger

Music video visuals, 2014

Viktor Király: Running Out Of Time - A Dal 2014

Visual concept for the performance of Viktor Király in the Hungarian pre-selection show finals for the 2014 Eurovision Song Contest.

Viktor Király: Running Out Of Time ft. DMC

Music video visuals, 2014

Marge: Morning Light - A Dal 2014

Visual concept for the performance of Marge in the second semi-finals in the Hungarian pre-selection show for the 2014 Eurovision Song Contest

Marge - Under the Visible Line Show

Realtime projection visuals for live performances, 2013

PAT

Realtime visuals for music, 2013

Szilvia Kárászy & Zoltán Kamondi: Psyché at the Béla Bartók National Concert Hall
Palace of Arts, Budapest, realtime animation programming, 2012

Pleq and Marihiko Hara – One Last Dream Of Being On This Universe
Music video with generative graphics, 2011

Kriszta Kováts: Arany-óra at the Festival Theatre
Palace of Arts, Budapest, interactive animation programming, 2008

FineArtsMusic
Visuals for live performances, 2003-2014

Theater performances (selected)

The Collective of Natural Disasters & Rita Góbi: aUTÓNOM zÓNA
Trafó House of Contemporary Arts, Budapest, animation, 2014

The Symptoms: Apropo 2.0
Alexander Kasser Theater NJ, visual designer, pre-programming, 2014

Enikő Eszenyi: Horace McCoy- They Shoot Horses, Don't They?
and **Docekal Michal: Bertolt Brecht-Der gute Mensch von Sezuan** at Vígszínház
Video software for 6 projectors, 2012

The Symptoms: Vote at Trafó House of Contemporary Arts, Budapest
Voting system hardware and software design and implementing, 2012
Lábán Rudolf Award for the best dance performance of the year 2012

The Collective of Natural Disasters: (IN)FINITY
Trafó House of Contemporary Arts, Budapest, realtime animation and electronics, 2012
Lábán Rudolf Award for the best dance performance of the year 2012

Zoltan Kamondi: Dorota Maslowska – „Miedzynami dobrze jest” at Bárka Theatre
Video software and animation, 2012

The Collective of Natural Disasters: Aura
Trafó House of Contemporary Arts, Budapest, realtime animation and electronics, 2011

Enikő Eszenyi: Shakespeare-Romeo & Julia at Vígszínház
Video software and animation, 2011

Zoltán Kamondi: Yasmina Reza-God of carnage at Vígszínház
Realtime video programming, 2011

The Collective of Natural Disasters: POR-HÜVELY
Trafó House of Contemporary Arts, Budapest, electronic design, 2010

The Collective of Natural Disasters: Jom and Terry Syndrome
Trafó House of Contemporary Arts, Budapest, realtime animation, 2010

The Symptoms: The Meaning of Life or passing away time in 60 minutes
Sound system design (Max-Msp), 2009

Artus-Gábor Goda: RoosterRoosterRooster at Trafó House of Contemporary Arts, Budapest
Interactive animation and electronic design, 2009

Kata Juhász: Gaspard de la Nuit
Realtime animation, 2008